



GUILHERME CRUZ

Game Developer / Frontend & Backend

NETWORKS



drakehub.github.io



guilherme.cruz.work@gmail.com



+351 965 018 514



PT, Albufeira/Leiria



guilhermecruzgamedev

EDUCATION

Technical Course in Computer
Systems Management and
Programming

Higher Professional Technician
Program in Web Development
and Multimedia

Undergraduate in Digital
Games & Multimedia

INTERESTS

Sport

Skate & Snowboard

Favourite Videogames

TES: Skyrim & Dishonored

ABOUT ME

My name is Guilherme Cruz and I am a Game Programmer with skills in C#, C++, 3D & 2D maths and some skills in web design.

Throughout my experience, I have learnt on how to communicate and collaborate within teams to create immersive gaming experiences.

I'm eager to contribute my skills and passion to the world of videogame development!

SKILLS

C++

75%

C#

85%

Unreal Engine

75%

Unity / Unreal 2D & 3D

85%

3D Maths

70%

HTML / CSS

50%

EXPERIENCE

2015

Curricular Internship, Unity Game Developer at Yellowfish Transfers

2016

Curricular Internship, Frontend & Backend Web Developer at Yellowfish Transfers

2017

Curricular Internship, Frontend & Backend Web Developer at Yellowfish Transfers

2023

Curricular Internship, Unity Game Developer at Volt Games